# Challenge Card SDG 6 - Clean Water and Sanitation

Sustainable Development Goal 6 Clean Water and Sanitation

#### **Key SPICES Growth**



#### Likely Scout Method Element/s



#### **Best For**



### Plan>

1. Choose a location in the outdoors on a surface that won't get slippery when wet.

2. Collect buckets, small cups or containers of the same size, obstacles and a measuring jug.

## Do>

1. Set up an obstacle course and divide into teams.

 Place a full bucket of water in front of each team at the start and an empty bucket for each team at the opposite end of the area.
Imagine that they are living in a rural village in Zambia and the buckets of water represent a well.
Collect water for themselves and their family from the well and take it back to their village (the empty bucket).

5. Between them and their village is a series of obstacles.

6. One person from each team fills a container with water, carries it round the obstacle course before emptying it into their team's empty bucket. They then run back to their team and pass the container to the next person.

7. At the end, inform them that winning team is not the fastest team. The team that has the most water in their bucket is the winner.

### **Review>**

Outdoor

Do ► Review ►

1. How did you feel about the activity?

2. How would you feel if you had to do this every day?

Scouts

3. If it was more difficult to get clean water would it affect the way you used water?

4. What obstacles do people living in extreme poverty face to access safe water?

5. It is often women and girls who fetch and carry water, how might this impact their lives?