

Certificate II in Creative Industries Information for Candidates



The CUA20220 Certificate II in Creative Industries is a nationally recognised qualification which reflects the role of individuals with the skills and knowledge to perform in a range of varied activities in the creative industries where there is a clearly defined range of contexts. Activities are of limited complexity with required actions clearly defined.

Student Handbook

Scouts Australia Institute of Training (SAIT) is the Enterprise Registered Training Organisation (RTO 5443) of Scouts Australia. Policies and practices of the Enterprise RTO can be located in the Student Handbook.



Typical learning pathways

The defined learning pathways in Scouts Australia are aligned to participation in either Gang Show or Showtime. This participation can be in a variety of roles which provide learning and experiences that align closely and will provide most of your evidence towards meeting the requirements of the Certificate II in Creative Industries.

Assessment

Be Prepared...
for new adventure!

Members of Scouts Australia do not incur additional costs to complete a qualification. Anyone who has sufficient evidence can apply for a Recognition of Prior Learning (RPL) assessment.

After enrolling you will;

1. Need to provide copies of the evidence that you are using for your RPL assessment.
2. After evidence is provided an Assessor will be assigned who will assess your evidence and work with you to address any gaps against the requirements of the qualification.

Upon successfully completing your assessment, you will receive a CUA20220 Certificate II in Creative Industries with a transcript listing the units of competency you have completed.

Certificate II in Creative Industries (CUA20220)

Your experiences with Gang Show or Showtime can be used as evidence towards the Certificate II in Creative Industries. To do this the assessor will need to be able to view your portfolio of evidence either physically or preferably a scanned copy.



The units of competency aligned to what you have learnt while participating in Gang Show or Showtime with some variation dependant on whether you were performing on stage, creating costumes, building props, or a range of other roles.

When completing this qualification via Scouting, there are four (4) units of competency which everyone will complete:

- BSBTWK201 Work effectively with others
- CUAIND211 Develop and apply creative arts industry knowledge
- CUAWHS312 Apply work health and safety practices
- BSBCMM211 Apply communication skills

Plus an additional six (6) elective units of competency. The table on the following page identifies by learning pathways, some of the potential range of units of competency available, they have been grouped by common roles for people participating in Gang Show or Showtime:

- Performers
- Front-of-House
- Sound and Lighting
- Costuming
- Staging



Additional evidence which may be requested

- Providing a copy of your Resume or Curriculum Vitae is very beneficial.
- Copy of the show programmes or recordings of the show
- Letter of recommendation or reference
- Copies of existing qualifications
- The area where there is commonly a gap in student evidence for Venturer Scouts relates to the required Work, Health and Safety unit of competency. To address this gap you can complete the Scouts Australia e-Learning module;
 - WHS for Scouting - http://training.scouts.com.au/learning_modules/765201

Certificate II in Creative Industries: Potential outcomes from typical roles in Gang Show or Showtime

Performers	Front-of-House	Sound and Lighting	Costuming	Staging
BSBTWK211 Work effectively with others				
CUAIND211 Develop and apply creative arts industry knowledge				
CUAWHS312 Apply work health and safety practices				
BSBCMM211 Apply communication skills				
BSBCRT311 Apply critical thinking skills in a team environment	BSBOPS202 Engage with customers	CUALGT211 Develop basic lighting skills	BSBCRT311 Apply critical thinking skills in a team environment	CPCCVE1011 Undertake a basic construction project
CHCDIV001 Work with diverse people	CUAFOH211 Undertake routine front of house duties	CUASOU211 Develop basic audio skills and knowledge	CUADES201 Follow a design process	CUAPRP201 Develop basic prop construction skills
BSBPEF202 Plan and apply time management	CUAFOH212 Usher patrons	CUASOU212 Perform basic sound editing	MSTCL2021 Use a sewing machine	CUASCE201 Develop basic scenic art skills
CUAMPF111 Develop skills to play or sing music	SITXCOM201 Show social and cultural sensitivity	CUASOU213 Assist with sound recordings	MSTCL2011 Draw and interpret a basic sketch	CUASCE203 Repair, maintain and alter scenic art
CUAMPF112 Perform simple musical parts in ensembles	SITXFIN001 Process financial transactions	CUAVSS211 Develop basic system vision skills	MSTCL1001 Produce a simple garment	CUASET211 Develop basic skills in set construction
BSBTWK201 Work effectively with others	BSBTWK201 Work effectively with others	CUAPOS211 Perform basic vision and sound editing	MSTML1001 Make a simple head piece	CUASTA211 Develop basic staging skills

Where to from here?

Be Prepared... for new adventure!

By continuing to apply your learning and participating in what Scouting has to offer both youth and adult members, you are able to work towards other Qualifications:

- Other qualifications that this qualification and participation in the Scouts Australia youth program will provide you with evidence towards:
 - BSB20120 Certificate II in Workplace Skills
 - CHC24015 Certificate II in Active Volunteering

- Further participation in Gang Show or Showtime, other aspects of the youth program or Wood Badge Basic level training will provide you with evidence towards:
 - CUA30220 Certificate III in Community Dance, Theatre and Events
 - BSB30120 Certificate III in Business
 - CHC34015 Certificate III in Active Volunteering

- Participation and training in Outdoor Adventurous activities and training will provide you with evidence towards:
 - SIS20419 Certificate II in Outdoor Recreation
 - SIS30619 Certificate III in Outdoor Leadership
 - SIS40619 Certificate IV in Outdoor Leadership
 - SIS50419 Diploma of Outdoor Leadership

- Ongoing participation in Scouting may provide you with evidence towards:
 - CHC44015 Certificate IV in Coordination of Volunteer Programs
 - BSB40520 Certificate IV in Leadership and Management
 - BSB50420 Diploma of Leadership and Management
 - BSB60420 Advanced Diploma of Leadership and Management
 - BSB40920 Certificate IV in Project Management Practice
 - BSB50820 Diploma of Project Management
 - BSB60720 Advanced Diploma of Program Management

The following webpage provides information for members to find out more about the Qualifications that are available, at no additional cost, from the Scouts Australia Institute of Training.

- <http://sait.scouts.com.au>

