

SIS30619 Certificate III in Outdoor Leadership

The information in this document will help you understand the Scouting pathways to achieve the Certificate III in Outdoor Leadership from the Scouts Australia Institute of Training (RTO 5443) and how this qualification relates to Scouts Australia appointment requirements for adventurous activity Guides.

The information will assist:

- Venturer Scouts and Rover Scouts
- Venturer leaders and Rover Advisors
- Adult members with adventurous activity roles and responsibilities



SIS30619 Certificate III in Outdoor Leadership

This qualification reflects the role of skilled outdoor recreation leaders who lead and supervise dependent participants in recreational activities according to pre-determined activity plans, adjusting as required to suit conditions and participant abilities. Leaders are skilled in recreational activity techniques and have well-developed leadership skills to manage group participation, cohesion, operational logistics, risk and problems as they arise. Using discretion and judgement, they work with some independence and under limited supervision using clearly defined plans, policies and procedures to guide work activities.

This qualification reflects the role of leaders who can work in a range of settings including indoor centres and outdoor adventure learning centres and camps, or relatively close to base in the field. They have access to reliable communication systems and assistance from medical and emergency services. When in the field, supervision is provided remotely, in the form of support from base, to deal appropriately with unplanned events or significant problems. This qualification provides a pathway to work for any type of organisation that delivers outdoor recreation activities including commercial, not-for-profit and government organisations.

Learning Pathways

Scouting pathway:

- Have at least six (6) months Scouting experience and completed the relevant learning pathways.
- Maintain an up-to-date, verifiable activities log.

Youth members

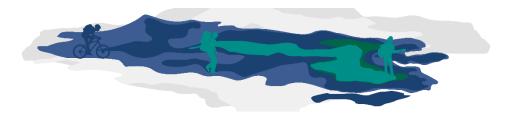
- Complete Stage 5 Outdoor Adventure Skills in all three (3) Core activity streams, Bushwalking, Camping and Bushcraft Survival Skills.
- Complete Stage 9 in two Outdoor Adventure Skill activity streams or other evidence of leading activities on multiple occasions.

Adult members

- Have completed Scouting Essentials and Scouting Adventure.
- Have completed Scouting Guiding Adventure.
- Complete the requirements for a Guide appointment in two adventurous activities. Example: Bushwalking and Canoeing.

Rover Scouts

- Rover Scouts are both participants in the youth program and adults and therefore they can use both youth and adult pathways.
- When taking on adult responsibilities, Rover Scouts have to adhere to the policies that are followed by all adults in Scouting.

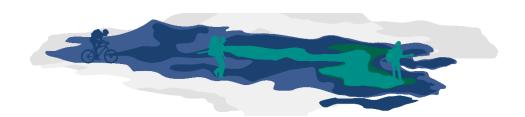


Youth members Adult members Adventurous Activities The youth program allows for youth members to Most often adults gain adventurous experiences learn through participation in adventurous by supporting the youth program. Opportunities activity journeys and other experiences without are provided for adult members to participate in having to attend courses. These activities require adventurous activities with other adults. support from appropriately qualified adults. Courses Adventurous activity courses enable youth and Adventurous activity courses enable youth and adult members to gain knowledge and skills. adult members to gain knowledge and skills. Youth members also benefit from meeting adult Additionally adult members can develop a members beyond their local group who can network of people that can assist each other in support them in planning and doing outdoor supporting the outdoor adventure skills part of adventure skills parts of the youth program. the youth program. Recording outcomes Adult credentials for adventurous activities are For adventurous activities, youth members record their achievements against the outdoor recorded in their Branch membership system. adventure skills, 'I statements'. Qualification type Many youth members are happy experiencing Adult members are recognised with Scouting outdoor activities and other than youth program credentials for Safe and Trained Participant. At outcomes do not desire further qualifications. the Assistant Guide, Guide and Activity At the Certificate III level most Venturer Scouts Specialist levels adult members must hold the complete specific units of competency and not relevant units of competency which may or may the entire Certificate III in Outdoor Leadership. not equate to a full Certificate III in Outdoor Leadership. Guide Appointment Outdoor adventure skills can result in a The Scouts Australia requirements for an Certificate III in Outdoor Leadership, however an adventurous activity Guide appointment and the additional unit of competency is required for Certificate III in Outdoor Leadership are not Guide appointments. exactly the same.

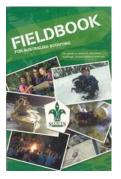
Adult appointments including Guide require the

person to be 18 years or older, however a youth member can complete the Certificate III in Outdoor Leadership prior to turning 18. Note: Only three 17 year olds have achieved the full qualification in the last five years.

For some participants, dependant on the number of units of competency being completed, the Certificate III in Outdoor Leadership can be packaged to align to the Guide appointment requirements. If this is not possible multiple transcripts will be issued.



Knowledge for outdoor activities can be gained from a number of sources in Scouting.



The <u>Fieldbook for Australian Scouting</u> is a useful resource for all youth and adult members.

It includes a vast amount of information about all aspects of outdoor life including bushcraft, knots & construction, first aid, water, snow, air activities, weather, emergencies, stoves and fires, navigation, outdoor equipment, risk management and more.

Scouts Australia on demand learning is designed to be undertaken by participants in their own time and on an individual basis.

For your first log-in you will need;

- training.scouts.com.au
- your member number, and
- your date of birth.

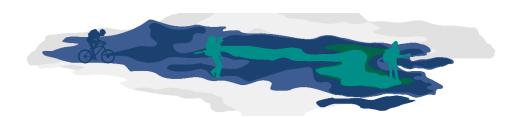


Skills can be gained in a number of ways through Scouting.

- Participation in the youth program provides opportunities to experience and develop skills in a broad range of outdoor adventure skills.
- Adult training can provide you with practical skills training in a broad range of outdoor adventurous activities. For further information about these opportunities consult your Branch training calendar.

<u>Applying</u> your outdoor adventurous skills and knowledge on additional camps, workshops, trips and adventurous journeys will embed your learning.

- To develop your leadership of adventurous activities, assisting appointed Guides or the national training team to conduct outdoor activities will assist the development of your skills and knowledge.
- Maintain a logbook as you participate in events and trips using your outdoor adventurous activities skills.



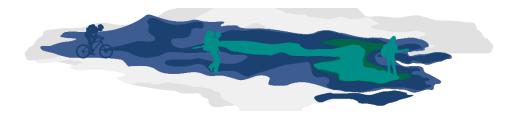
Qualification packaging

The Certificate III in Outdoor Leadership requires the completion of 22 units of competency;

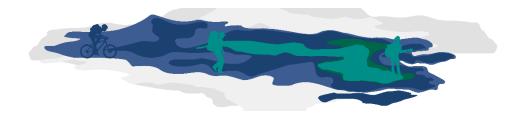
- 9 core units, plus
- 13 elective units, consisting of:
 - o all the units in any two of the specified activity groupings (Groups A to AB),
 - the remaining elective units can be selected from the listed electives, elsewhere in the SIS Training Package, or from any other current training package or accredited course.

On-demand Learning aligned to Units of Competency

Units of Competency	On-demand Learning	
Core units		
HLTWHS001 Participate in workplace health	WHS or Scouting	
and safety		
SISOPLN004 Identify hazards, assess and	Preliminary ScoutSafe	
control risks for outdoor recreation		
activities		
PUAOPE013 Operate communications	Operate Communication Systems	
systems and equipment		
SISOFLD002 Minimise environmental	Minimal Environmental Impact Practices	
impact		
SISOPLN001 Finalise operation of outdoor	 <u>Planning for Outdoor Activities</u> 	
recreation activities		
SISOPLN005 Interpret weather and environmental conditions for outdoor	Interpreting Weather	
recreation activities		
SISXEMR001 Respond to emergency		
situations	Responding to Emergencies	
SISXFAC001 Maintain equipment for		
activities	Equipment for Lightweight Camping	
SISXCCS001 Provide quality service	Consider Constitut	
	Growing Scouting	
Elective units that are required for Guide app		
SISOFLD003 Select Set-up and operate a	<u>Camping Skills</u>	
temporary or overnight campsite		
SISOPLN002 Plan outdoor activity sessions	Plan and Guide Outdoor Activities	
SISXCAI006 Facilitate groups	Group Facilitation	
SISXIND002 Maintain sport, fitness and recreation industry knowledge	Work Skills for Recreation	
TAEDEL301 Provide work skill instruction		
BSBCMM411 Make a presentations	Introduction to Training (See your	
HLTAID011 Provide first aid	Branch training calendar)	
HEIMIDOTT HOVING HISLAIN	First aid from external provider	



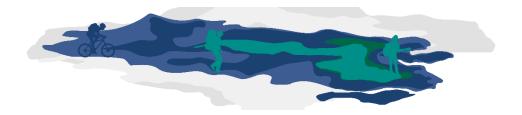
Units of Competency	On-demand Learning
Popularly used Activity Groupings (Groups A to AB	
Group A: Abseiling, Artificial Surfaces SISOABS002 Abseil single pitches, artificial surfaces SISOABS005 Establish ropes for single pitch abseiling on artificial surfaces SISOABS008 Lead single pitch abseiling activities	Abseiling Skills
on artificial surfaces	
Group B: Abseiling, Natural Surfaces SISOABS003 Abseil single pitches, natural surfaces SISOABS006 Establish ropes for single pitch abseiling on natural surfaces SISOABS009 Lead single pitch abseiling activities on natural surfaces SISOFLD006 Navigate in tracked environments SISORSC002 Perform vertical rescues	 Abseiling Skills Elementary Navigation Navigation Skills
Group C: Bushwalking, Tracked Environments SISOBWG001 Bushwalk in tracked environments SISOBWG005 Lead bushwalks in tracked environments SISOFLD006 Navigate in tracked environments	 Bushwalking Skills Elementary Navigation Navigation Skills
Group D: Bushwalking, Difficult Tracked Environments SISOBWG002 Bushwalk in difficult tracked environments SISOBWG006 Lead bushwalks in difficult tracked environments SISOFLD007 Navigate in difficult tracked environments	 Bushwalking Skills Elementary Navigation Navigation Skills
Group I: Canoeing, Inland Flat Water SISOCNE002 Paddle a canoe on inland flatwater SISOCNE005 Lead canoeing activities on inland flatwater	Paddling Skills
Group P: Kayaking, Inland Flatwater SISOKYK001 Paddle a kayak on inland flatwater SISOKYK005 Lead kayaking activities on inland flatwater	Paddling Skills



Learning from Adult Training aligned to Units of Competency

Units of Competency	Adult training alignments	
Core units of	fcompetency	
HLTWHS001 Participate in workplace health and safety SISOPLN004 Identify hazards, assess and control risks for outdoor recreation activities PUAOPE013 Operate communications systems and equipment SISOFLD002 Minimise environmental impact SISOPLN001 Finalise operation of outdoor recreation activities SISOPLN005 Interpret weather and environmental conditions for outdoor recreation activities SISXEMR001 Respond to emergency situations SISXFAC001 Maintain equipment for activities SISXCCS001 Provide quality service	 Complete the Wood Badge training program including: Scouting Essentials Scouting Adventure Receive Certificate of Proficiency and Gilwell woggle Scouting Guiding Adventure Provide support to the outdoor adventure skills component of the youth program by leading outdoor adventures under the supervision and mentoring of appointed adventurous activity Guides 	
Elective units that are required for Guide appo	intments	
SISOFLD003 Select Set-up and operate a temporary or overnight campsite SISOPLN002 Plan outdoor activity sessions SISXCAI006 Facilitate groups TAEDEL301 Provide work skill instruction BSBCMM411 Make a presentations HLTAID011 Provide first aid	 As above complete the required Wood Badge training program and lead outdoor adventures under the supervision of appointed Guides Introduction to Training course (See your Branch training calendar) First aid from external provider 	
Popularly used Activity Groupings (Groups A to AB) First aid from external provider		
Units of Competency	Adult training alignments	
Group A: Abseiling, Artificial Surfaces SISOABS002 Abseil single pitches, artificial surfaces SISOABS005 Establish ropes for single pitch abseiling on artificial surfaces SISOABS008 Lead single pitch abseiling activities on artificial surfaces	 Complete the requirements for - Abseiling Artificial: Safe Participant and Trained Participar Assistant Guide, or evidence of these requirements Lead a minimum of 3 Abseiling Artificial events under the direct supervision of appointed Guides Scout Guide requirements also include: SISOABS001 Abseil single pitches using fundamental skills 	
Group B: Abseiling, Natural Surfaces SISOABS003 Abseil single pitches, natural surfaces SISOABS006 Establish ropes for single pitch abseiling on natural surfaces SISOABS009 Lead single pitch abseiling activities on natural surfaces SISOFLD006 Navigate in tracked environments SISORSC002 Perform vertical rescues	 Complete the requirements for - Abseiling Natural: Safe Participant and Trained Participant, Assistant Guide, or evidence of these requirements Lead a minimum of 3 Abseiling Natural events under the direct supervision of appointed Guides Scout Guide requirements also include: SISOABS001 Abseil single pitches using fundamental skills 	

Popularly used Activity Groupings (Groups A to AB)	
Units of Competency	Adult training alignments	
Group C: Bushwalking, Tracked Environments SISOBWG001 Bushwalk in tracked environments SISOBWG005 Lead bushwalks in tracked environments SISOFLD006 Navigate in tracked environments	 Complete the requirements for - Bushwalking, Tracked Environments: Safe Participant and Trained Participant, Lead a minimum of 3 Bushwalks in Tracked Environments under the supervision of appointed Guides 	
Group D: Bushwalking, Difficult Tracked Environments SISOBWG002 Bushwalk in difficult tracked environments SISOBWG006 Lead bushwalks in difficult tracked environments SISOFLD007 Navigate in difficult tracked environments	 Complete the requirements for - Bushwalking, Difficult Tracked Environments: Safe Participant and Trained Participant Lead a minimum of 3 Bushwalks in Difficult Tracked Environments under the supervision of appointed Guides 	
Group I: Canoeing, Inland Flat Water SISOCNE002 Paddle a canoe on inland flatwater SISOCNE005 Lead canoeing activities on inland flatwater	 Complete the requirements for – Canoeing, Inland Flat Water: Safe Participant and Trained Participant Lead a minimum of 3 Canoeing events on inland flat waterways under the supervision of appointed Guides Scout Guide requirements also include: SISOCNE001 Paddle a craft using fundamental skills SISOFLD006 Navigate in tracked environments SISOFLD005 Navigate waterway courses SISCAQU002 Perform basic water rescues 	
Group P: Kayaking, Inland Flatwater SISOKYK001 Paddle a kayak on inland flatwater SISOKYK005 Lead kayaking activities on inland flatwater	 Complete the requirements for – Canoeing, Inland Flat Water: Safe Participant and Trained Participant Lead a minimum of 3 Canoeing events on inland flat waterways under the supervision of appointed Guides Scout Guide requirements also include: SISOCNE001 Paddle a craft using fundamental skills SISOFLD006 Navigate in tracked environments SISOFLD005 Navigate waterway courses SISCAQU002 Perform basic water rescues 	



Other Activity Groupings matching Scouting requirements (Groups A to AB)		
Units of Competency	Adult training alignments	
Group E: Challenge Course, Low elements	The qualification activity groupings are the	
Group F: Challenge Course, High elements	same units of competency required to meet	
Group G: Climbing, Artificial Surfaces	the needs of a Scouts Australia, Guide	
Group H: Climbing, Natural Surfaces, Top	appointment as identified in the National	
Rope	Adventurous Activities Framework, Appendix 3	
Group J: Caving		
Group K: Cycle Touring, On Road	Complete the requirements for the activity:	
Group S: Rafting, Grade 2 Rivers	 Safe Participant and Trained Participant, 	
Group W: Snorkelling	 Assistant Guide, or evidence of these 	
Group X: Surfing, Beginner	requirements	
Group Z: Stand up Paddle Boarding, Inland	 Lead a minimum of 3 events for this 	
Flatwater	activity under the appropriate supervision	
	of appointed Guides	

Other Activity Groupings Qualification and Scout requirements differ (Groups A to AB)

The below activity groupings all have some difference between the requirements specified in the qualification versus the Scouts Australia Guide appointment requirements for that activity as identified in the National Adventurous Activities Framework, Appendix 3.

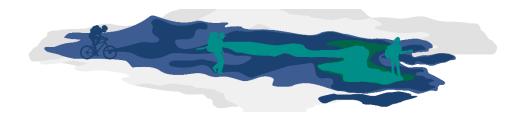
- They all require completion of the requirements for the activity:
 - o Safe Participant and Trained Participant,
 - o Assistant Guide, or evidence of these requirements,
 - Lead a minimum of 3 events for this activity under the appropriate supervision of appointed Guides

Units of Competency	Adult training alignments
Group L: Cycle Touring, Off Road Easy Trails	 Scout Guide requirements also include: SISOFLD004 Provide first aid in remote locations
Group M: Four Wheel Driving	 Scout Guide requirements also include: SISODRV001 Drive AWD/4WD vehicles on unsealed roads MSS024023 Navigate in Urban, Regional & Remote areas
Group O: Fishing	 Scout Guide requirements also include: SISOFLD006 Navigate in tracked environments SISCAQU002 Perform basic water rescues
Group Q: Sea Kayaking, Enclosed Waters	 Scout Guide requirements also include: SISOFLD005 Navigate waterway courses SISCAQU002 Perform basic water rescues



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Group T: Sailing Small Boats	 Scout Guide requirements also include: SISOFLD005 Navigate waterway courses Scout Guide requirements do not include one of the units listed in the qualification grouping this unit is a Scouting, Activity Specialist requirement. SISOSAI005 Lead sailing activities in partially smooth water moderate to fresh wind conditions
Group U: SCUBA Diving	 Scout Guide requirements are aligned to the Dive industry Dive Cards of: Open Water Diver Advanced Open Water Diver Rescue Diver Dive Master
Group V: Ski Touring	 Scout Guide requirements specify: SISOFLD006 Navigate in tracked environments Qualification requirements specify: SISOFLD007 Navigate in difficult tracked environments
Group Y: Surfing, Intermediate	 Scouting requirements include two (2) of the units within different groupings that do not align to a specific Guide appointment: SISOSRF002 Surf waves using intermediate manoeuvres SISOSRF005 Lead surfing activities, intermediate manoeuvres
Group AA: Stand up Paddle Boarding, Surf	 Scout Guide requirements also include: SISOFLD005 Navigate waterway courses SISCAQU002 Perform basic water rescues Qualification requirements include a unit that is not in the Scout requirements. SISORSC007 Perform basic surf rescues
Group AB: Windsurfing	Scout Guide requirements also include: SISOFLD005 Navigate waterway courses AT&D - Internal Safety Boat Program or Aust Sailing Safety Boat Certificate
Archery	 Archery is not an activity grouping in the qualification, there is a listed elective which is used for Scout Guide requirements: SISOARC001 Lead archery sessions

If you need assistance working out what units of competency to include, discuss what you would like to achieve and what evidence you have with your Branch Commissioner for Vocational Education and Training.



Adventurous activities Guide appointments

To assist in the management of risk in adventurous activities, the Branches (States and Territories) of Scouts Australia requires adult members running some adventurous activities to be appointed as an adventurous activity Guide in their chosen activities. To be appointed as an adventurous activity Guide you must:

- Be a suitable candidate over 18 years of age
- Hold the outdoor leadership units of competency as specified in the Scouts Australia, National Adventurous Activities Framework
- Hold a Certificate of Adult Appointment
- Hold a current unit of competency, HLTAID003 or HLTAID011 Provide first aid



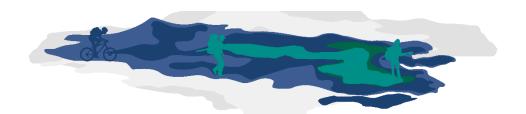




Logbook

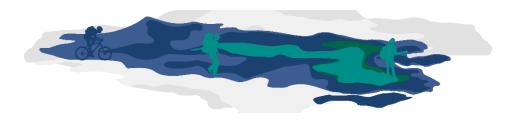
It is very important to record all of your outdoor adventures in your logbook for three (3) reasons:

- A logbook is a key piece of evidence when completing outdoor qualifications.
- Both Scouting and the broader outdoors industry rely on logbooks to demonstrate you are staying current in those activities.
- From participation in Scouting and other trips you will often do far more adventurous activities than will be evident to your assessor if they are only looking at what you have recorded against either the youth program or adult training.

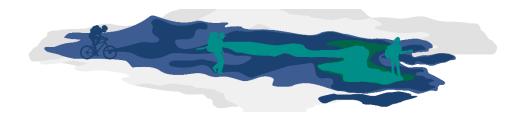


Learning in the Youth program aligned to Units of Competency

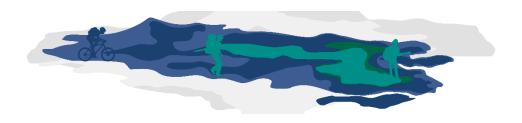
Units of Competency	Outdoor Adventure Skills alignments	
Core units of competency		
HLTWHS001 Participate in workplace health and safety	Stage 5 in all 3 Core, Bushwalking, Camping, Bushcraft - Survival Skills	
SISOPLN004 Identify hazards, assess and control	Stage 9 in one stream or Stage 7 in 3 activity	
risks for outdoor recreation activities	streams	
PUAOPE013 Operate communications systems	Stage 5 Bushwalking	
and equipment	0.0000 0.000000000000000000000000000000	
SISOFLD002 Minimise environmental impact	Stage 5 in all 3 Core, Bushwalking, Camping, Bushcraft - Survival Skills	
SISOPLN001 Finalise operation of outdoor recreation activities	Stage 9 in one stream or Stage 7 in 3 activity streams	
SISOPLN005 Interpret weather and environmental	Stage 7 Bushwalking	
conditions for outdoor recreation activities	Stage / Bushwarking	
SISXEMR001 Respond to emergency situations	Stage 7 in one stream or Stage 5 in 3 activity streams	
SISXFAC001 Maintain equipment for activities	Stage 9 in one stream or Stage 7 in 3 activity streams	
SISXCCS001 Provide quality service	Stage 9 in one stream or Stage 7 in 3 activity streams plus additional evidence from Challenge Area: Community	
Elective units of competency (2 activity g	roupings required, 13 electives required)	
Bushwalking, Tracked Environments		
SISOBWG001 Bushwalk in tracked environments	Stage 5 Bushwalking	
SISOBWG005 Lead bushwalks in tracked		
environments	Stage 9 Bushwalking	
SISOFLD006 Navigate in tracked environments		
	Stage 5 Bushwalking and Bushcraft - Survival	
Bushwalking, Difficult Tracked Environments		
SISOBWG002 Bushwalk in difficult tracked	Stage 7 Bushwalking	
environments		
SISOBWG006 Lead bushwalks in difficult tracked	Stage 9 Bushwalking (Dependant on tracks used	
environments	for walks led)	
SISOFLD007 Navigate in difficult tracked	Stage 7 Bushwalking and Bushcraft - Survival	
environments		
Cycle Touring, On Road		
SISOCYT001 Set up, maintain and repair bicycles	Stage 6 Cycling, or Cycling - Mountain Biking	
SISOCYT002 Ride bicycles on roads and	Stage 5 Cycling	
pathways, easy conditions	Stage 9 Cycling Cycle Touring	
SISOCYT006 Lead cycling activities on roads and	Stage 9 Cycling - Cycle Touring	
pathways, easy conditions	Stago E Buchwalking and Buchgraft - Survival - No.	
TLIH3002 Plan and navigate routes	Stage 5 Bushwalking and Bushcraft - Survival, plus evidence of cycle tour route planning that	
	includes identification and use of routes that	
	encompasses roadway restrictions	



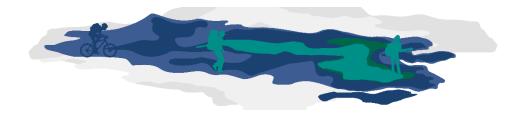
Units of Competency	Outdoor Adventure Skills alignments	
Mountain Biking, Off Road Easy Trails		
SISOCYT001 Set up, maintain and repair bicycles	Stage 6 Cycling, or Cycling - Mountain Biking	
SISOCYT004 Ride off road bicycles on easy trails		
SISOCYT008 Lead off road cycling activities on	Stage 9 Cycling - Mountain Biking	
easy trails		
SISOFLD006 Navigate in tracked environments	Stage 5 Bushwalking and Bushcraft - Survival	
Ski Touring	5	
SISOFLD007 Navigate in difficult tracked	Stage 7 Bushwalking and Bushcraft - Survival	
environments		
SISOSKT001 Ski on easy cross country terrain	Stage 5 Alpine - Cross Country Skiing	
SISOSKT003 Use snow craft skills for alpine	Stage 8 Alpine - either Cross Country Skiing, or	
touring	Snowshoeing & Camping	
SISOSKT004 Lead skiing activities on easy cross	Stage 9 Alpine - Cross Country Skiing	
country terrain	Stage 9 Alpine Cross Country Sking	
Abseiling, Natural Surfaces		
SISOABS003 Abseil single pitches, natural	Stage 7 Vertical - Abseiling	
surfaces	Stage 7 Vertical - Abselling	
	Stage 7 Vertical - Abseiling	
SISOABS006 Establish ropes for single pitch	Stage / Vertical - Absening	
abseiling on natural surfaces	Stage O Vertical Absoiling	
SISOABS009 Lead single pitch abseiling activities	Stage 9 Vertical - Abseiling	
on natural surfaces	Chara E Dushusalling and Dusharaft Comitical	
SISOFLD006 Navigate in tracked environments	Stage 5 Bushwalking and Bushcraft - Survival	
SISORSC002 Perform vertical rescues	Stage 7 Vertical - any stream	
Abseiling, Artificial Surfaces	S. 734 .: 1 AL .::	
SISOABS002 Abseil single pitches, artificial	Stage 7 Vertical - Abseiling	
surfaces		
SISOABS005 Establish ropes for single pitch	Stage 7 Vertical - Abseiling	
abseiling on artificial surfaces		
SISOABS008 Lead single pitch abseiling activities	Stage 9 Vertical - Abseiling	
on artificial surfaces	With sufficient evidence of Artificial surfaces	
Climbing, Natural Surfaces		
SISOCLM002 Top rope climb single pitches,	Stage 5 Vertical - Climbing	
natural surfaces		
SISOCLM006 Establish belays for single pitch	Stage 7 Vertical - Climbing	
climbing on natural surfaces		
SISOCLM009 Lead single pitch climbing activities	Stage 9 Vertical - Climbing	
on natural surfaces, top rope climbing		
SISOFLD006 Navigate in tracked environments	Stage 5 Bushwalking and Bushcraft - Survival	
SISORSC002 Perform vertical rescues	Stage 7 Vertical - any stream	
Climbing, Artificial Surfaces		
SISOCLM001 Top rope climb single pitches,	Stage 5 Vertical - Climbing	
artificial surfaces		
SISOCLM005 Establish belays for single pitch	Stage 7 Vertical - Climbing	
climbing on artificial surfaces	_	
SISOCLM008 Lead single pitch climbing activities	Stage 9 Vertical - Climbing	
on artificial surfaces, top rope climbing	With sufficient evidence of Artificial surfaces	



Units of Competency	Outdoor Adventure Skills alignments	
Caving		
SISOCVE001 Traverse caves	Stage 5 Vertical - Caving	
SISOCVE002 Descend and ascend ladders in	Stage 8 Vertical - Caving	
caves		
SISOCVE003 Abseil single pitches in caves	Stage 7 Vertical - Caving	
SISOCVE004 Descend and ascend single ropes in	Stage 7 Vertical - Caving	
caves		
SISOCVE005 Establish ropes, ladders and belays	Stage 8 Vertical - Caving	
for caving		
SISOCVE006 Lead caving activities	Stage 9 Vertical - Caving	
SISORSC002 Perform vertical rescues	Stage 7 Vertical - any Stream	
Canoeing, Inland Flat Water		
SISOCNE002 Paddle a canoe on inland flatwater	Stage 7 Paddling - Canoeing	
SISOCNE005 Lead canoeing activities on inland	Stage 8 Paddling - Canoeing	
flatwater		
Kayaking, Inland Flat Water		
SISOKYK001 Paddle a kayak on inland flatwater	Stage 5 Paddling - Kayaking	
CICOLOMACO III III III III III III III III III I	Either; Stage 9 Paddling - Kayaking, or	
SISOKYK005 Lead kayaking activities on inland	Stage 6 Paddling - Kayaking, plus Stage 8 Paddling	
flatwater	-Canoeing or Sea Kayaking	
Sea Kayaking, Enclosed Waters	Chana E Baddina Cas Karabina	
SISOKYS001 Paddle a sea kayak in enclosed	Stage 5 Paddling - Sea Kayaking	
waters SISONYSOOA Load soa kayaking activities in	Stago O Raddling Soa Kayaking	
SISOKYS004 Lead sea kayaking activities in enclosed waters	Stage 9 Paddling - Sea Kayaking	
Rafting, Grade 2 Rivers		
SISOFLD006 Navigate in tracked environments	Stage 5 Bushwalking and Bushcraft - Survival	
SISORAF001 Guide a raft on grade 2 rivers	Stage 8 Paddling - White Water Rafting	
SISORAF004 Lead rafting activities on grade 2	Stage 9 Paddling - White Water Rafting (relevant	
rivers	skills and knowledge but have not led 3 trips as	
	per unit requirements)	
SISORSC004 Self rescue in white water	Stage 7 Paddling - White Water Kayaking, or	
	White Water Rafting, or Stage 8 Paddling -	
	Canoeing	
SISORSC005 Rescue others in white water	Stage 8 Paddling - Canoeing, or White Water	
	Kayaking, or White Water Rafting	
Sailing Small Boats		
SISOSAI001 Sail small boats in smooth water and	Stage 5 Boating - Sailing	
light to moderate wind conditions		
SISOSAI002 Sail small boats in partially smooth	Stage 8 Boating - Sailing	
water and moderate to fresh winds		
SISOSAI004 Lead sailing activities in smooth	Stage 9 Boating - Sailing	
water and light to moderate wind conditions		
SISOSAI005 Lead sailing activities in partially	Stage 9 Boating - Sailing (Dependant on water and	
smooth water and moderate to fresh winds	wind conditions when leading sailing activities)	



Units of Competency	Outdoor Adventure Skills alignments	
Windsurfing		
SISCAQU002 Perform basic water rescues	Stage 7 Aquatics - Swiftwater Rescue	
SISOWIN001 Windsurf in smooth water and light	Stage 5 Boating - Windsurfing	
wind		
SISOWIN002 Lead windsurfing activities in	Stage 9 Boating - Windsurfing	
smooth water and light wind conditions		
Surfing, Beginner		
SISORSC007 Perform basic surf rescues	Stage 7 Aquatics - Swiftwater Rescue (Not sufficient evidence, some specific surf rescue items still required and evidence may be available	
CICOCDEOO1 Comf amoult was as a sing basis	by completing Stages 7-9 Aquatics - Surfing)	
SISOSRF001 Surf small waves using basic	Stage 5 Aquatics - Surfing	
manouvres SISOSRF004 Lead surfing activities, small waves	Stage 9 Aquatics - Surfing	
and basic manouvres	Stage 9 Aquatics - Surffing	
Snorkelling SISCAQU002 Perform basic water rescues	Chara 7 Aquatias Coviffmator Decemb	
SISOSNK001 Snorkel	Stage 7 Aquatics - Swiftwater Rescue Stage 5 Aquatics - Snorkelling	
SISOSNK001 Shorker SISOSNK002 Lead snorkeling activities	Stage 7 Aquatics - SIOI Keiling Stage 7 Aquatics - SCUBA	
SCUBA Diving	Stage / Aquatics - SCODA	
SISOSCB001 SCUBA dive in open water to a	Stage 7 Aquatics - SCUBA	
maximum depth of 18 metres	Stage / Aquatics - SCODA	
SISOSCB004 Navigate prescribed routes	Stage 7 Aquatics - SCUBA	
underwater	Stage / Addatics ScopA	
SISOSCB006 Perform diver rescues	Stage 8 Aquatics - SCUBA	
SISOSCB010 Lead SCUBA diving activities	Stage 9 Aquatics - SCUBA	
General electives	- Couge of Aquatics Coop.	
SISOFLD003 Select, set up and operate a	Stage 5 in all 3 Core, Bushwalking, Camping,	
temporary or overnight site	Bushcraft - Survival Skills	
SISXIND002 Maintain sport, fitness and	On demand training: Work Skills for Recreation	
recreation industry knowledge	9.	
HLTAID011 Provide first aid	External first aid provider	
BSBCMM411 Make a presentations	Stage 9 in any activity Stream, plus Scouts	
TAEDEL301 Provide work skill instruction	Australia course - Introduction to Training	



Assessment

Regardless of how you learnt the required knowledge and skills, to complete either the full qualification or part of it, everyone is assessed against the same criteria. Your learning may have been:

- Through participation in the outdoor adventure skills options in the youth program.
- Via adult training and development and providing support as a leader for the outdoor adventure skills component of the youth program.
- You became a member of Scouting with experience from before you joined.
- Any combination of the above options.

Assessment to achieve the Certificate III in Outdoor Leadership is based on the criteria specified in the selected units of competency. For assessment you will need to provide:

- Records of achievement for outdoor adventurous activities in either or both, the youth program (Outdoor adventure skill stages) and adult training and development (Safe and Trained participant and other relevant outcomes).
- Completion of the relevant Scouts Australia, on demand training. A record of what you have finished is available from your Branch membership record.
- Completed the Assessment tool kit for the Certificate III in Outdoor Leadership.
- A current, verifiable logbook for adventurous activities.
- Other evidence demonstrating competence may also be requested by your assessor.

Logbook

It is very important to record all of your outdoor adventures in your logbook for three (3) reasons:

- A logbook is a key piece of evidence when completing outdoor qualifications.
- Both Scouting and the broader outdoors industry rely on logbooks to demonstrate you are staying current in those activities.
- From participation in Scouting and other trips you will often do far more adventurous activities than will be evident to your assessor if they are only looking at what you have recorded against either the youth program or adult training.



Where to from here?



By continuing to apply your learning and participating in what Scouting has to offer both youth and adult members you are able to work towards other Qualifications:

• Further participation and training in Outdoor Adventurous activities will provide you with evidence towards:

SIS40619 Certificate IV in Outdoor Leadership
 SIS50419 Diploma of Outdoor Leadership

- Participation in Gang Show or Showtime will provide you with evidence towards the
 - o CUA20220 Certificate II in Creative Industries

o CUA30220 Certificate III in Community Dance, Theatre and Events

- Other achievements in either the youth program or training and experience as an adult member will provide you with evidence towards:
 - CHC34015 Certificate III in Active Volunteering

o BSB30120 Certificate III in Business

• Ongoing involvement in leadership roles and coordination of events may provide you with evidence towards:

0	CHC44015	Certificate IV in Coordination of Volunteer Programs
0	BSB40520	Certificate IV in Leadership and Management
0	BSB40920	Certificate IV in Project Management Practice
0	BSB50420	Diploma of Leadership and Management
0	BSB50820	Diploma of Project Management
0	BSB60420	Advanced Diploma of Leadership and Management
0	BSB60720	Advanced Diploma of Program Management

The following webpage provides information for members to find out more about the Qualifications that are available, at no additional cost, from the Scouts Australia Institute of Training.

• http://sait.scouts.com.au



