



Orientation Day

Australian Contingent
16th Aotearoa /
New Zealand Venture



Agenda



- Our Contingent
- Venture Essentials
- Units & Travel Teams
- Our Adventure
- Merch & Gear
- Health & Wellbeing
- Communication
- Representing Scouts Australia
- Child Safety
- Phones & Money
- Travel
- Wrap Up and Questions





Our Contingent



Meet the Team



Adam Strong, Deputy
Contingent Leader



Kellee Gibby, Deputy
Contingent Leader



Tom Dowsley,
Contingent Leader

Meet the Team



Dylan Shaw,
Marketing &
Communications Lead



Nick Molnar, Program
Lead



Lily Canalese, Program
Lead



Charlie Fairbairn,
Admin & Finance Lead



Wyatt Bicknell,
Operations Lead



Shane Troyahn,
Operations Lead

Meet the Team



Kelly Martin, Health & Wellbeing Lead



Gemma Park, Health & Wellbeing Team



Lachlan Page, Health & Wellbeing Team



Sarah Charles, Health & Wellbeing Team



Dez Masters, Health & Wellbeing Team



Michael Janssens,
Health & Wellbeing
Team

Our Contingent



Our oldest member is 69yrs old

Our youngest member is 14yrs old

20 people will celebrate a birthday while we're overseas

All states and territories represented

348 Scout Groups

10 x James, 9 x Alexander, 9 x Lachlan, 8 x Charlotte, 8 x Emily, 8 x Thomas

Branch	Venturers	Rovers	Leaders	Total
ACT	25	0	6	31
NSW	129	4	18	151
NT	4	0	0	4
QLD	119	5	25	149
SA	18	0	7	25
TAS	7	0	0	7
VIC	188	3	30	221
WA	10	0	3	13
Total	500	12	89	601



Venture Essentials



The Venture



Pre-Tour:
Wellington

Phase 1:
Expeditions

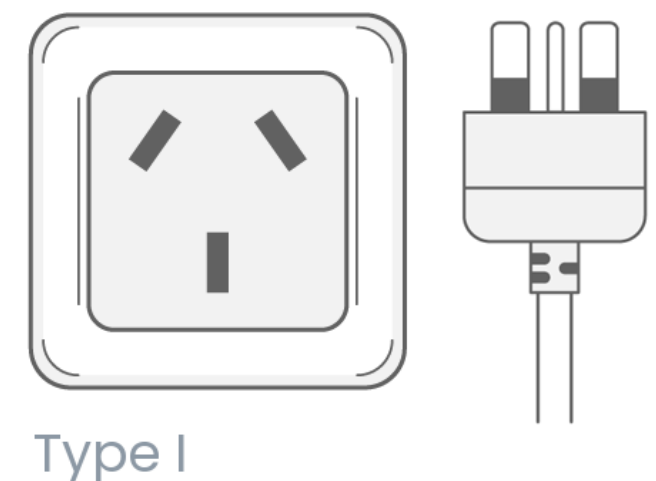
Phase 2: Core
Camp at
Brookfield

Post-Tour:
Queenstown

Venture Essentials



- English and Maori Language spoken
- \$1 NZD = \$0.88 AUD
EFTPOS cards should work normally (+ transaction fee)
- Wi-Fi available in all hotels and at Brookfield
OneNZ or Spark are reliable mobile phone providers.
- NZDT – GMT+13hrs



Weather



- January weather
 - Wellington
 - average high: 25 degrees
 - average low: 11 degrees
 - Queenstown
 - average high: 22 degrees
 - average low: 8 degrees
- Breezy weather – hoodies are popular!
- More susceptible to radiation burns due to a thinner O-Zone layer. The sun is nice and warm – but deadly!



Accommodation



Pre-Tour: Wellington

- Hotels (bedding provided)

Phase 1: Expeditions

- Tent or cabins (check with your Expedition Leader)

Phase 2: Core Camp at Brookfield

- Tent

Post-Tour: Queenstown

- Dormitories

Be Prepared: Fitness



- Preparation is vitally important, get exercising on a regular basis
- Walk regularly, climb hills, carry your backpack
- Anything is better than nothing
- Don't break anything over Christmas!!



Units & Travel Teams



Contingent Organisation



The Australian Contingent is organised into two different structures / Patrol systems for the Venture.

Travel Team

Expedition
Unit

Travel Team



- Every Contingent member is part of a Travel Team.
- These groupings are our support structure for travel to and from Australia, as well as during the Pre Tour in Wellington and Post Tour in Queenstown.
- Each Travel Team has a Captain – an adult responsible for overseeing the Travel Team movements.
- Travel Teams are on the same flights and the same buses. You will depart Australia with your Travel Team and return to Australia with your Travel Team.
- Discover your Travel Team today by viewing the lists posted around the room.

Expedition Unit



- Venturer Scouts and Line Leaders are part of a Unit.
- Units consist of 8-10 Venturer Scouts and an adult Unit Leader.
- Units are made up of Australian and New Zealand Venturers. Most Units are half-half.
- Most Expeditions have multiple Units.
- Units will camp together during Phase 2 at Brookfield. Units will be grouped together in Expeditions across the Brookfield campsite.



Our Adventure



Our Adventure



28 December

- Travel Day

29 December

- Wellington Explorer Day

30 December

- Venture Launch
- Expeditions begin

31 December - 3 January

- Phase 1: Expeditions

4 January

- Expeditions conclude
- Travel to Brookfield

5-7 January

- Phase 2: Core Camp
- Onsite & offsite activities

8 January

- Venture closing
- Get ready to depart

9 January

- Travel Day
- Return to Australia OR
- Fly to Queenstown

10-13 January

- Post Tour in Queenstown

14 January

- Return to Australia from Queenstown

Before travel day



- Get a good night's sleep!
 - Travel day is a BIG day – some of us fly out of Australia early in the morning and won't arrive at our accommodation until 1:00am. Be prepared for this.
- Double check the gear list to ensure everything is packed.
- Make sure everything is packed into your Contingent travel bag, or backpack.
- Lay out your Scout Uniform ready to go.
- Have your passport somewhere safe!

Travel Day: 28 December



Goal: get 601 Aussies to New Zealand safely!

- Make sure you have your passport before you leave home!
- Arrive at the airport three (3) hours prior to the schedule departure time for international flights, and two (2) hours prior for domestic connections.
- Wear your Scout Uniform.
- Head to international departures when you arrive at the airport. Find your Travel Team and have your name ticked off by your Travel Team Captain.
- Check in to your flight.
- Say goodbye to your family. Stay with your Travel Team through immigration.

Travel Day: 28 December



- Once your entire Travel Team has arrived and is checked in, you'll move through customs to the departure lounge.
- Please don't purchase any duty free.
- Stay with your Travel Team and wait in the departure terminal until your flight is ready to board.
- Fly to New Zealand!

Travel Day: 28 December



- Once you land in Wellington, disembark the plane (don't leave anything behind) and re-group with your Travel Team in the terminal.
- Stick with your Travel Team as you move through immigration and customs. Keep Travel Teams together as much as possible.
- Follow the instructions of our CMT who will direct you to board a bus to our Wellington accommodation.

Wellington accommodation



- When you arrive in Wellington, you'll receive a lanyard with your ID tag and room card.
- We will collect your passport to look after it for the duration of the Venture.
- Accommodation is shared.
- Your room is for you to sleep in. If you want to hang out with friends – find one of the common spaces in the accommodation. Be mindful of people who want to sleep.
- Dinner will be provided at Takina on both nights.
- Breakfast and lunch will be pre-packaged available for collection each morning.
- There are bathroom facilities throughout the buildings.

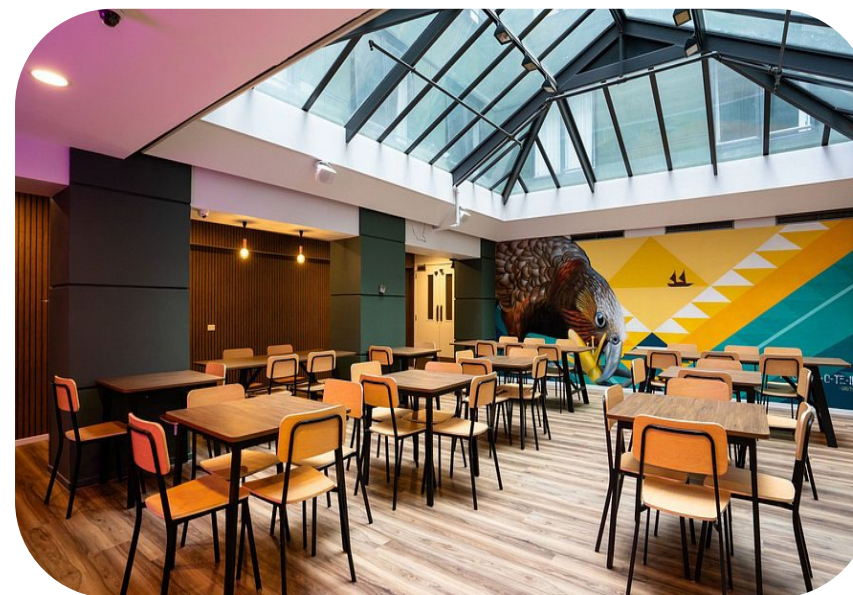
Wellington accommodation



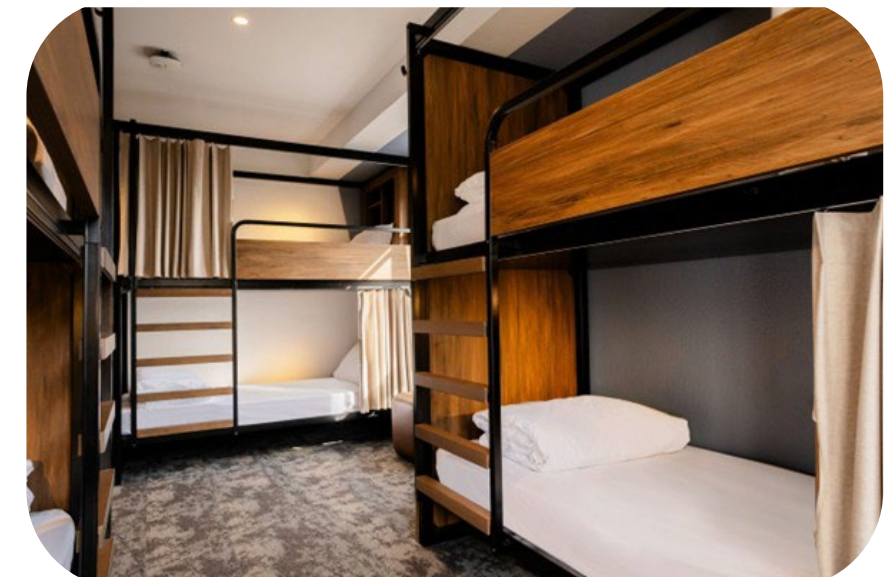
Haka House



Entrance



Common Area



Dorm Room

Wellington accommodation



Nomads



Entrance



Common Area

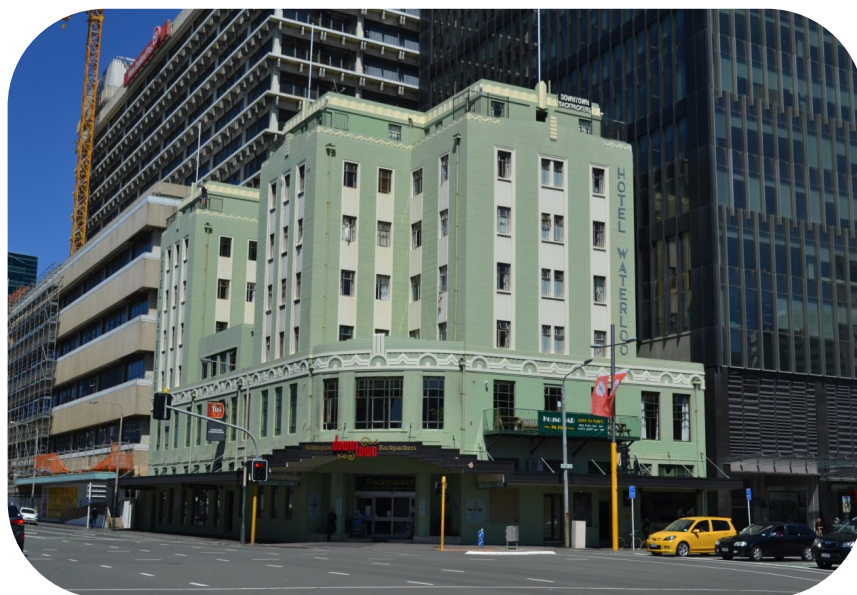


Dorm Room

Wellington accommodation



Hotel Waterloo



Entrance



Common Area



Dorm Room

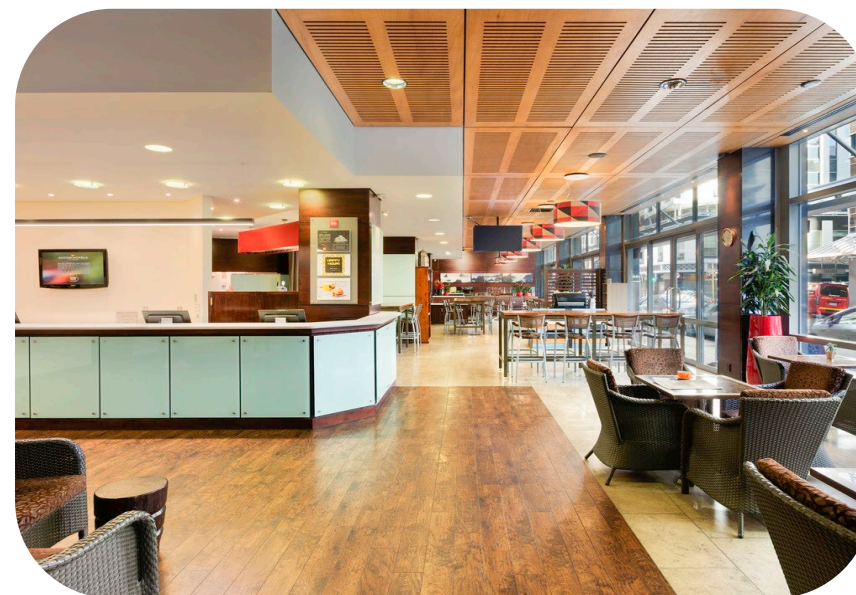
Wellington accommodation



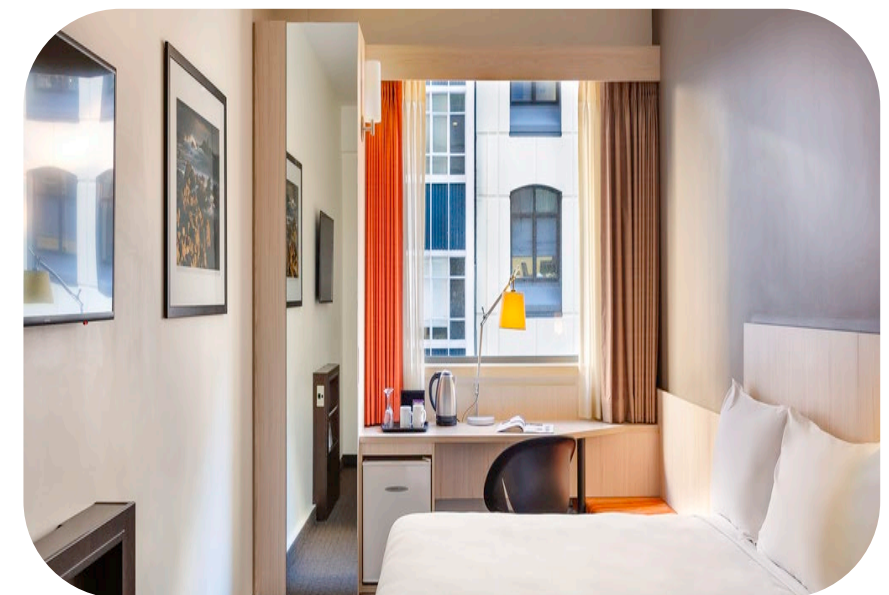
Ibis



Entrance



Lobby



Twin Room

Wellington Explorer Day: 29 December



Goal: Explore Wellington!

- **Morning:** Collect breakfast & lunch, explore Wellington with your Travel Team.
- **Afternoon:** Explore Wellington with your Travel Team, Contingent photograph.
- **Evening:** dinner at Takina, movie at cinema within walking distance of accommodation.
- Wear your Australian Contingent shirt, Australian scarf, and ID tag.

Te Papa
(Museum of
NZ)

Government
House Tour

Fernicula

Botanical
Gardens

Space Centre

Launch Day: 30 December



Goal: Set off on Expeditions!

- **Morning:** Collect breakfast & lunch, walk to Takina with your Travel Team.
- **Afternoon:** Depart Takina with your Unit to your Expedition.
- **Evening:** dinner on Expeditions.
- Wear your Australian Contingent shirt, Australian scarf, and ID tag.

Expeditions: 31 Dec – 4 Jan



Adrenaline
Junkies

- 113 Aussies

All Woks of
Life

- 14 Aussies

Boaty
McBoatface

- 11 Aussies

Eco Tourism

- 13 Aussies

Full Send

- 19 Aussies

Gear Up

- 12 Aussies

Hike Queen
Charlotte

- 42 Aussies

Lazy Daze

- 9 Aussies

Lights, Camera,
Action

- 14 Aussies

Low Key Welly

- 18 Aussies

On Ya Bike

- 16 Aussies

Pick n Mix

- 11 Aussies

Expeditions: 31 Dec – 4 Jan



Race Crew

- 36 Aussies

Shutter Up Studio

- 7 Aussies

Sounds Explorer

- 32 Aussies

Take Aim

- 16 Aussies

Take the Plunge

- 6 Aussies

Tararua Trekkers

- 24 Aussies

Tech Crew

- 7 Aussies

The Quest

- 12 Aussies

To the Limit

- 20 Aussies

Top of the World

- 14 Aussies

Tow Me Out

- 16 Aussies

Wairarapa

- 80 Aussies

Travel to Brookfield: 4 Jan



- Expeditions finish up
- Units travel to Brookfield Outdoor Education Centre for Venture Phase 2: Core Camp
- Set up your tent and settle in
 - Venturer Scouts and Unit Leaders will camp together in Units
 - Units will be grouped together in Expeditions for camping

Phase 2 Core Camp: 5-7 Jan



- Activities offered across three venues:
 - Brookfield
 - School Hub (accessible via shuttle bus)
 - Offsite.
- Some activities require bookings and others run on a drop-in basis.
- Build your own adventure by booking into activities you're interested in.
- Bookings open on 30 October 2025
 - Some activities have a fee – payments made directly to Scouts Aotearoa.



Phase 2 Core Camp: 5-7 Jan



Onsite at Brookfield

- Aqua Oasis
- Cliffhanger
- Flavour Forge
- Laser Ops
- Putt – Pocalypse
- Screen Scene
- Smash Zone
- Trail Blazers
- Chill Zone

Onsite at School Hub

- Bounce & Battle Zone
- Chamber Challenge
- Disc Quest
- Hydro Havoc
- Mini Sky Pilots
- Pedal Power
- Sports Hub
- The Great Escape
- The Maker's Den

Phase 2 Core Camp: 5-7 Jan



Offsite

Behind the
Scenes

Bounce
District

Cable to the
Cosmos

Capital Quest

Fairway
Pursuit

Kapiti Quest

License to
Ride

Makara
Mission

Neon Ninjas

Paddle & Plop

Reel
Expedition

Snap & Slide
Tour

Somes
Sojourn

Splash Zone
Madness

Strike Culture

Take Off

The
Escarpment
Adventure

The Ultimate
Yes Day

Tree-Ninja
Academy

Weta &
Leather

Venture Closing: 8 Jan



- Get ready to depart
 - Clean your gear – tent and boots
- If you have an early departure on 9 Jan – pack up your tent and store your gear in the location as advised onsite
- Final day of activities
- Closing party

Travel Home: 9 Jan

This information is for those not attending the Post-Tour



Goal: get back to Wellington ready for our flights.

- Morning: Depart Brookfield site and travel to Wellington Airport ready to fly home.
- Wear your Australian Uniform (shirt + pants), Australian scarf, and Australian ID tag.

Travel Home: 9 Jan

This information is for those not attending the Post-Tour



- Find your Travel Team Captain 30 minutes prior to bus departure time to have your name checked off.
- Your Travel Team will be on the same bus.
- Stay with your Travel Team upon arrival at Wellington Airport and as you move through check-in, customs and immigration (same as our trip over to NZ).

Travel to Queenstown: 9 Jan



This information is for those attending the Post-Tour

Goal: get to Queenstown for our Post Tour adventure!

- **Morning:** Depart Brookfield site, travel to Wellington Airport and fly to Queenstown.
- **Afternoon:** lunch at Joe's Garage, welcome activities + settle in at accommodation
- **Evening:** dinner + relax
- Wear your Australian Contingent shirt, Australian scarf, and Australian ID tag.

Travel to Queenstown: 9 Jan



This information is for those attending the Post-Tour

Flight / Bus	Origin	Destination	Depart Time	Arrive Time	Passengers
Bus	Brookfield	Wellington Airport	05:00	06:00	200
JQ279	Wellington	Queenstown	09:10	10:35	98
NZ605	Wellington	Queenstown	09:15	10:40	98

- Find your Travel Team Captain 30 minutes prior to bus departure time to have your name checked off.
- Your Travel Team will be on the same bus and flight.
- Stay with your Travel Team upon arrival at Wellington Airport and as you move through check-in (same as our trip over to NZ).

Post Tour Accommodation



This information is for those attending the Post-Tour



Post Tour Program: 10-13 Jan



This information is for those attending the Post-Tour

Gold (Do 1)

- Canyon Quest
- Raft & Relax
- Kawarau Swing & Zipline
- Milford Sound
- Wanaka Wonders

Silver (Do 1)

- Jet Set Joyride
- Drift & Dash
- Altitude Rush
- Ride & Glide
- Pasture to Peak

Bronze (Do 2)

- Ben Lomond Track
- Wildlife & Water
- Game On
- Trails to Tides
- Arrowtown Adventure

- Individual participant programs will be available in your online application.
- Everyone is allocated individually.
- Adults will be assigned roles to assist with supervision e.g. Coach Captain.

Travel Home: 14

Jan



This information is for those attending the Post-Tour

- Find your Travel Team Captain 30 minutes prior to bus departure time to have your name checked off.
- Your Travel Team will be on the same bus and flight.
- Stay with your Travel Team upon arrival at Queenstown Airport and as you move through check-in, customs and immigration (same as our trip over to NZ).

When you arrive home



- Stick with your Travel Team as you move through the airport back in Australia.
- Please, no duty free.
- Don't go leave the airport without checking-out with your Travel Team Captain! They need to know you have been safely reunited with your family.



Merch &
Gear



Merchandise



- 90 L Australian Contingent wheeled travel bag
- 2 x Australian Contingent Polo Shirts
- 2 x Luggage Tags
- 2 x Australian International Scarves
- 3 x Contingent Badges
- International Ambassador Badge
- Name Bar
- Any other additional merchandise ordered (extra badges, soft shell jacket, shirts, tent, bottle, head lamp)



Contingent Kit



Australian Scarf

Keep one scarf to wear during event and on your flight home. One scarf to swap.

Contingent Polo Shirt

Keep at least 1 Contingent Polo shirt, swap any additional shirts.

Contingent Badges

One goes on your uniform and two to swap.

Do not swap your Scout Uniform

You need to travel back to Australia in full uniform. Expensive & hard to replace.



When to wear what!



Formal Scouts Australia Uniform

- Travelling to New Zealand
- Departing from New Zealand

New Zealand Venture Contingent Shirt

- Contingent photo in Wellington
- Departing on your expedition
- Travelling from Wellington to Queenstown on Post Tour

Tents



- You will need a tent for the Venture. It must fit into your checked bag for the trip to/from New Zealand.
- Some Expeditions will be accommodated in tents during Phase 1.
- Everyone will be in tents on Phase 2 at Brookfield.
- Small drop sheet / tarp to stop it getting muddy.
- If buying new – make sure you are familiar with the set up.
- Name everything – including the tent bag!
- Plan to take your tent home!

Hiking Expeditions



This information is for the following
Expeditions: Top of the World,
Tararua Trekkers, Hike Queen Charlotte

Option A

Pack your backpack into your travel bag for the trip to NZ and re-pack for your Expedition. There will be capacity to store personal items in a secure location whilst you are on your Expedition.

Option B

Use your backpack as your bag for the entire trip (leave your Contingent issued travel bag at home).

Option C

Bring your travel bag as your checked luggage on the plane and take your backpack onboard as carry-on luggage (depends on the size of your backpack, and what you need for your Expedition).

Option D (TBC)

Hire a backpack in New Zealand using one of the suggested suppliers. There may be a user pays charge for this option.



Health & Wellbeing



Who can support when?



- If you have a problem, speak with:
 - A friend or a trusted person
 - Unit Leader
 - Visit the Venture Health Hub during Phase 2
- Australian Health and Wellbeing Team will be at the Venture Health Hub during Phase 2
- We need to know if you are having issues
 - Your family can't solve your problems from Australia!

Who can support when?



- **Whilst travelling:** Travel Team Captain
- **Pre Tour:** Travel Team Captain
- **Phase 1:** Unit Leader
- **Phase 2:** Unit Leader or Health Hub
- **Post Tour:** Travel Team Captain

Medications



- Contingent members are responsible for keeping and administering their own medication.
 - If self-managing medication is a concern, please discuss with us ASAP.
- Medication must be in original packaging with prescription label.
- We recommend uploading a doctor's letter with your prescriptions to your online application under Medication Action Plans (in case of customs inspection).

Medical Action Plans, Medical Certificates and other documentation

* Medical Action Plan(s)/Certificate(s) etc ☒ No ☐ Yes

Add Document

Please add your copies of any medical plans or certificates, using the button on the right.

Date received

Document description

List over the counter medications



- We recommend that over the counter medications are listed in your online application:
 - Paracetamol
 - Ibuprofen
 - Antihistamines
 - Travel calm/sea sickness tablets (especially if catching ferry to South Island)
 - Gastrostop.
- You need to bring your own over the counter medications in their original packaging.

Update your application



Specific health,
additional needs or
dietary requirements
MUST be on your online
application!

If your details have
changed – update your
online application now!

Please communicate any
changes to make,
between now and event
to our team
nzv2026@scouts.com.au

Check next of kin contact
information - this must
be someone we can
contact during our time
overseas.

Update your application



Event Registration Applicant

MyEvents

Personal

ID Photo

Medical

Emergency Contacts

Travel Details

Experience

Shirt Sizing

Referees

Expeditions

NZ Info Request

Merchandise

O-Days

Leader Details

Job Preferences/Skills

Qualifications

Status

Event Consent

Make a Payment

Medications

* Will you be carrying any medication at the Event? ☐ No ☒ Yes

Add another Medication

* Do you normally take any medication for management of behavioural disorders? ☒ No ☐ Yes

* Drug

* Dose

* Method of administration

Paracetamol

500mg capsules every 4hrs when in pain

Oral

Allergies and Intolerances

* Have you any allergies? ☐ No ☒ Yes

Add another Allergy

* Do you carry an EpiPen? ☐ No ☒ Yes Please ensure that this is listed in the Medications section

* Allergy

* Details

* Reaction

* Treatment

Other

Too many youth members asking me questions

Overwhelming need for coffee

Coffee

Medical Aids

* Do you use any medical aids? ☒ No ☐ Yes

Medical Conditions

* Do you suffer from any ailments or conditions? ☒ No ☐ Yes

Special Diets

* Do you require a special diet? ☒ No ☐ Yes

Medical Action Plans, Medical Certificates and other documentation

* Medical Action Plan(s)/Certificate(s) etc ☒ No ☐ Yes

Wellness Tips



- Look after yourselves and each other.
- Stay hydrated – drink water.
- Eat healthy and full meals.
- Wear a hat, sunscreen and long sleeves.
- SLEEP!
 - It's a marathon, not a sprint.
- Shower regularly.
- Wash your clothes
 - Laundry facilities available.

Mental Wellbeing Tips



- Prepare for your trip
 - Bring things with you that will help with your mental health
 - Write a plan of things to help you in hard times.
- Talk to people
 - Friends
 - Unit Leader
 - Health Hub
 - Australian H&W Team
- It will be a highly stimulating environment
 - Take time out
 - Have a nap
 - Have a shower

Bring a written Mental Health Plan



- Prepare a plan before you leave Australia. Keep it easily accessible (i.e. in your phone).
- What are your warning signs – so you can act early.
- What situations might be overstimulating? No sleep, long travel days?
- Take action. Let a Leader or friend know how you're feeling.
- Do you need to move to a quieter area?
- Think about how you can distract yourself. Reflect on what you've achieved today.
- What are some things you can do to make yourself feel better
 - Shower
 - Walk
 - Listen to music
 - Write/draw/create/colour
 - Breathing exercises

Homesickness Tips



- Bring something from home
 - Blanket, picture
- Try not to contact home
 - Can make it worse
- Talk to people
 - Friends
 - Unit Leader
 - Health Hub/Australian H&W Team
- Keep busy, plan activities

Energy Drinks & Caffeine Pills



- No energy drinks
 - V, Red Bull, Monster, Lyft+, Prime, any alternatives etc.
- No “No Doze” or equivalent
- Side effects
 - High blood pressure
 - Dehydration
 - Suppression of appetite
 - Increased anxiety
 - Poor sleep/insomnia
 - Impaired judgement
- If it’s not okay in Australia, it’s not okay in New Zealand.



Communication



Communication



- If there is an issue – we will contact you. No news is good news!
- Adult Leaders in the Contingent are not to contact families at home in Australia regarding medical or wellbeing matters – this is the role of the Contingent Management Team.
- In the event of an incident, please DO NOT post information on your social media. The correct information will be published by the Contingent Management Team

Contacting the Contingent from Australia



- If there is an issue – we will contact you. No news is good news!
- To contact the Australian Contingent whilst we are overseas:
 1. Call the Contingent Hotline (urgent matters only). This number will be published prior to our departure, and monitored 24/7 from 27 December 2025 until 15 January 2026.
 2. Email nzv2026@scouts.com.au for non-urgent matters.
- Do not contact us by emailing individual members of the team or by messaging our social media channels.

In-country communications for Leaders



- The following communication avenues available for adults in the Contingent whilst we are travelling:
 - Bulk messages will be broadcast using the Band app.
 - To contact the CMT, you can call the Contingent Hotline, email nzv2026@scouts.com.au, or come to visit us at Contingent HQ.
- Adults in the Contingent have been provided with a SIM card to support in-country communications.

In-country communications for Venturer Scouts



- Communication for Venturer Scouts with members of their Unit whilst in New Zealand will be via the Band app.
- To contact the CMT, Venturer Scouts can call the Contingent Hotline (monitored 24/7), email nzv2026@scouts.com.au, or come to visit us at Contingent HQ.

Concerns & complaints



- Everyone has the right to feel safe at Scout activities
 - If you don't – speak up!
- If anyone has concerns about anything regarding the Contingent, please raise it with the Contingent Leader.
- If anyone would like to make a complaint regarding anything to do with the Contingent, please contact:
 - international@scouts.com.au



Representing
Scouts Australia



Expectations



- You are representing Scouts Australia overseas. You are visible and people can easily identify you as a member of Scouts Australia.
- The Scout Law and Promise always applies.
- Think carefully about choices you make. Only you can control your choices and behaviour. There are severe consequences for Contingent members who do not conduct themselves appropriately.
- We understand that young people don't always make the best choices. That's how we learn. If there is an issue, we will promptly contact you initiate conversations if behaviour problems arise.

Expectations



Venturer Scouts

- Embrace challenges and new experiences
- Follow the Scout Law & Promise at all times
- Make positive & considered choices
- Will be provided with additional support as needed

Adults

- Guide, support and mentor
- Be self managed and take accountability
- Lead by example

Expectations



- We require all Contingent members to be independent and organized.
- We will support you, but you need to pay attention, and know where to be and when.

Special
opportunity for
everyone

Be curious &
nonjudgmental

It's not better,
it's not worse,
it's just different

Expectations



All members of the Contingent are bound by these obligations.

Scouts
Australia Code
of Conduct

Contingent
Terms and
Conditions

Contingent
Code of
Conduct

Scout Promise
& Law

Local Laws in
New Zealand

Scouts Australia Code of Conduct



- All members should have read and acknowledged the Code of Conduct as part of membership requirements
- Adult members have also completed the on-demand training module
- This is in addition to the International/Contingent Code of Conduct

International Contingent Terms & Conditions



- Signed as part of your online application to attend the Venture.
- Both youth and adult versions contain the following:
 - A commitment to look after and respect yourself and all others
 - No sexual activity
 - No drugs, prescription medication that is not your own, or illicit substances of any kind are to be consumed or in your possession at any time
 - No alcohol to be consumed or in your possession at any time
 - No bullying, discrimination, harassment or assault of any kind.

Contingent Code of Conduct



Behaviour we would like to see:

- Being respectful, kind, helpful and caring
- Encouraging and supporting others
- Being prepared and organised
- Being inclusive of others

Behaviour that needs permission:

- Touch anyone, including hugs
- Take or share photos or personal information
- Touching property that isn't yours
- Putting costumes on someone else

Contingent Code of Conduct



Behaviour that is inappropriate:

- Not fulfilling your duties
- Swearing or yelling
- Excluding others
- Being impatient
- Name calling
- Being somewhere you shouldn't be

Behaviour that is harmful or unsafe:

- Not asking permission before touching someone or something
- Persisting with inappropriate behaviour
- Bullying, harassment or discriminating behaviour
- Partaking in drugs, alcohol, cigarettes or vapes
- Any sexual interactions
- Any violent or threatening behaviour
- Any illegal behaviour

Contingent Code of Conduct



Participating in behaviour that is harmful or unsafe will result in consequences, and may end in your removal from the event.

Local Laws



- New Zealand age of criminal responsibility:
 - 10 years of age
- New Zealand minimum age for purchasing tobacco/vapes:
 - 18 years of age
- New Zealand age of consent:
 - 16 years of age
- New Zealand legal drinking age:
 - 18 years of age

Consequences



- There are serious consequences if you make choices that break these obligations.
- Consequences may include:
 - Removal from the Contingent and/or event site.
 - Being sent home at personal cost.
 - Engagement with Branch Chief Commissioner and local Group.
 - Ineligibility for future events.

Consequences



- If a Contingent member is reported to and/or arrested by local authorities, we will manage duty of care as best we can, but it will be a case-by-case basis.
- We have no special power to help you in this scenario.
- Engagement with DFAT/Embassy/High Commission.
- Possible ramifications to ongoing membership.

Consequences



- Venturer Scouts: parents and home Branch will be contacted
 - Full report will be sent to parents and your home Branch
- Adults: Branch will be contacted
 - Full report will be sent to your home Branch
- Should you be sent home, you pay for:
 - Airfares, accommodation and associated costs to get you home, including for Leaders escorting you home (if relevant)
 - For alternative, temporary accommodation, should you be removed from event site



Child Safety



Child safety



- ‘Two adult present leadership’
 - Adults are expected to ensure that there are at least two Leaders present on any activity, with more as required by the appropriate
- ‘Within sight, out of hearing’
 - Adults are expected to avoid any situation where they are alone with a child, except where strictly necessary.
- Taught to keep in sight, but out of hearing, whenever one-on-one conversations are necessary
- Any reports of child abuse are taken seriously and dealt with promptly



Phones & Money



Money



- Most Australian EFTPOS cards should work across New Zealand. Research your specific card.
- Keep in mind that some cards may need a two-factor authentication text message.
- \$10-\$15 per day as a guide
 - Snacks, souvenirs or gifts
 - Extra activities you might want to book in Phase 2.
- You are responsible for how you spend your money.
- Optional – everything you need is provided.



Phones



New Zealand Venture is a once in a lifetime experience!

- You will be making new friends!
- Exploring a new country and culture!
- Don't waste your experience sitting on your device
- **No news is good news!**
- You will be responsible for your own device.
- Consider how you will charge your device
- You will be able to charge your device at Rover Cafe.
- If you do decide to bring a device have a think about how you will use it responsibly
- Recommend purchasing a local NZ sim in Australia





Travel



Travel Insurance



- All Contingent members are covered by our Contingent travel insurance
- Details are on the 'Travel Details' tab of your application in OLEMS
- General rule – loss of expensive electronic items not covered.



Flight details are online



Itinerary - Transport Details

[Print Itinerary](#)

The following are your transport details both to and from the Venture

* Inbound to the Venture

Type	Number	Departure Point	Time	Arrival Point	Time
Flight	QF171	Melbourne (MEL) Terminal 2 (INTL)	27-Dec-2025 8:00 AM	Wellington (WLG) Wellington Airport	27-Dec-2025 1:30 PM
Flight	NZ607	Wellington (WLG) Wellington Airport	8-Jan-2026 1:55 PM	Queenstown (ZQN) Queenstown Airport	8-Jan-2026 3:20 PM
	Select				

*

Outbound from the Venture

Type	Number	Departure Point	Time	Arrival Point	Time
Flight	VA146	Queenstown (ZQN) Queenstown Airport	14-Jan-2026 2:00 PM	Melbourne (MEL) Terminal 2 (INTL)	14-Jan-2026 3:35 PM
Flight	VA697	Melbourne (MEL) Terminal 3	14-Jan-2026 5:55 PM	Perth (PER) Terminal 1	14-Jan-2026 7:10 PM
	Select				

Baggage information



- Checked luggage weight limit is 20kg
- All your checked luggage must fit in your Contingent bag
- Nothing should be strapped to the outside of the bag
- Check the packing list to see what to bring!
- You must pack your own bag (not parents!)
- Carry on luggage weight limit is 7kg
 - This should be your day bag
 - Include a full change of clothes
- Medication should be in its original packaging
 - You should have minimum 3 days worth of medication in your carry-on luggage
- Make your bag stand out! Add a colourful ribbon, etc.

Baggage information



Liquid limit on international flights for carry-on luggage

- 100ml limit on liquids/powders/gels
- OR pack in your checked (under carriage) baggage

Lithium batteries **MUST** be in your hand luggage

- Battery packs etc.
- Devices must be turned off

Checked luggage

- Scissors/tweezers/nail clippers/first aid kits in your check in luggage

Not permitted

- Knives
- Whips
- Fire twirling equipment

Passports



You are responsible for your own passport whilst travelling to and from Australia.

- The pocket of your Scout Uniform is ideal
- Check you have it with you throughout the journey
- Please only bring ONE passport
- Everyone will hand in their passport upon check-in at Wellington
- We will securely store your passport while in New Zealand



Sick on travel day



Sick on the day of or just before we are due to leave

- Contact the Contingent Hotline
- Send a text and leave a voicemail if no response (we might be in the air)

Arrangements may be made for you to catch up

- Travel insurance may cover this cost if it isn't a pre-existing illness

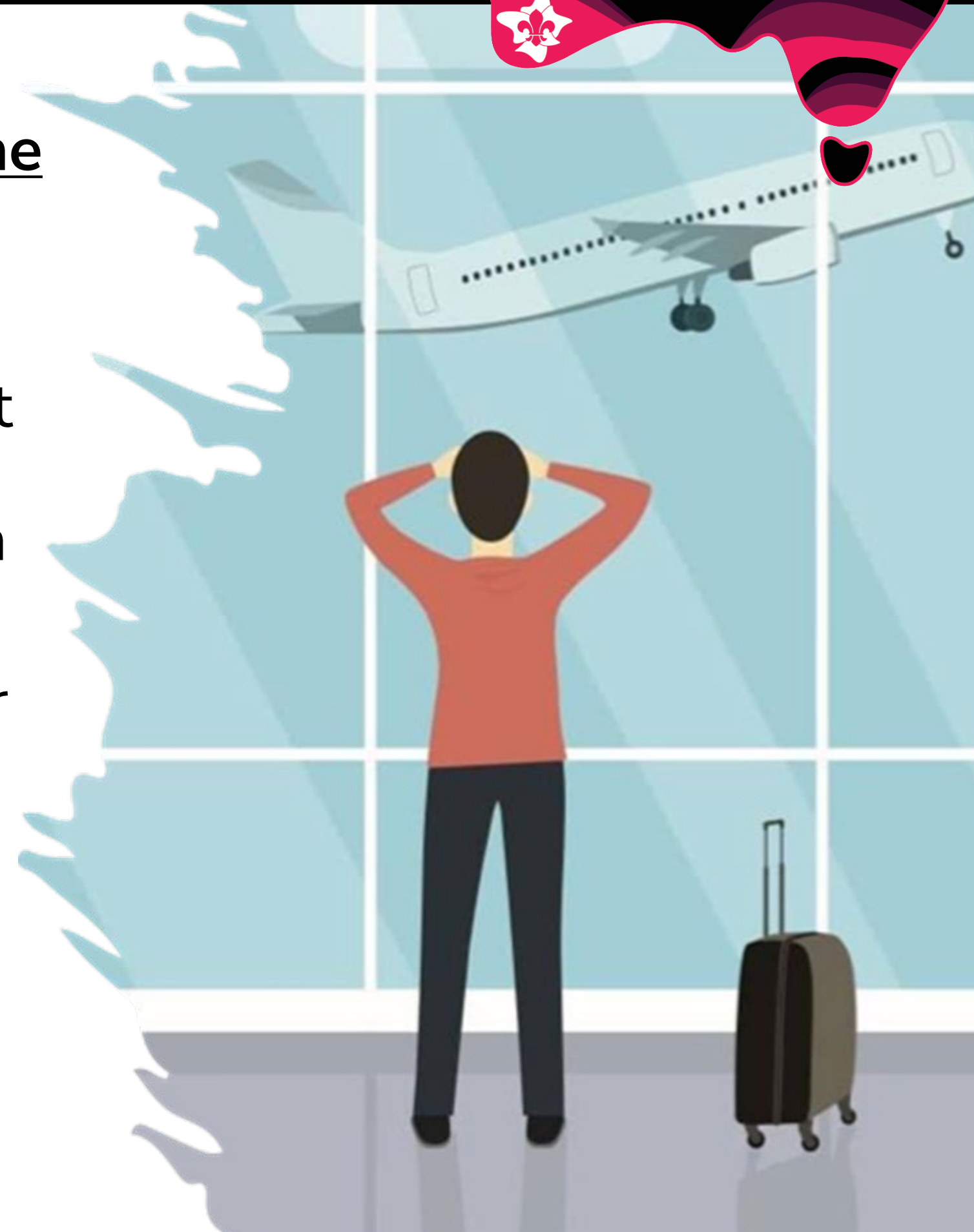


Miss your flight



Contact the Contingent Hotline immediately!

- If you are running late: you must contact the Contingent hotline and/or your Travel Team Captain ASAP (we will not wait!!!)
- You will need to pay for another ticket
- The Contingent may be able to help you book



Thank you



Getting in touch

- nzv2026@scouts.com.au

Quick Leader/Adult chat

Questions?