

ACHIEVEMENT PATHWAYS GUIDE

New Zealand Venture was full of new adventures for every Venturer Scout and now it's time to recognise our achievements! This guide highlights many of the ways Venturer Scouts can progress their Achievement Pathways based on their experiences and growth at New Zealand Venture. While it doesn't cover every possibility, the best way for Unit Councils to understand each member's progression is by talking to individual Venturer Scouts. Many achievements will look different between people, based on their activities and learning.

All Venturer Scouts will have been able to progress their Outdoor Adventure Skills in Camping through their involvement in Phases 1 and 2 of the Venture and contribution to the camp life of their Unit.

Pre-Tour

By exploring Wellington and seeing some of its most popular attractions, Venturer Scouts participated in a Community Challenge. The day encouraged curiosity, teamwork, and connection with the local community while building awareness of local landmarks and culture.

Phase 1

Every expedition was full of opportunities to participate in a range of activities from different Challenge Areas. Depending on what expedition you attended, you may have also built your Outdoor Adventure Skills in a relevant area or been able to develop a Special Interest Area.

Expeditions that may align with areas of the Outdoor Adventure Skills are:

- **Adrenaline Junkies** – VERTICAL, CYCLING, PADDLING
- **Boaty McBoatface** – BOATING
- **Full Send** – VERTICAL
- **Gear Up** – CYCLING
- **Hike Queen Charlotte** – BUSHWALKING
- **On Ya Bike** – CYCLING
- **Sounds Explorer** – PADDLING, BUSHWALKING, BOATING
- **Tararua Trekkers** – BUSHWALKING
- **Top of the World** – BUSHWALKING
- **To The Limit** – BUSHCRAFT
- **Wairarapa Wonders** – VERTICAL, BUSHWALKING, PADDLING



Consider how your activities and experiences fit with the Outdoor Adventure Skills I...statements to see what you've achieved. Use these statements to reflect on your growth, skills development, and the challenges you've successfully completed.

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Phase 2

Lots of your activities can count as participate opportunities toward a Milestone. Just like Phase 1, reflect on your program to see where you've progressed your Outdoor Adventure Skills.

Post-Tour

Lots of your activities can count as participate opportunities toward a Milestone. These activities are connected to areas of the Outdoor Adventure Skills:

- Canyon Quest – VERTICAL, AQUATICS
- Raft & Relax – PADDLING
- Ride & Glide – CYCLING
- Ben Lomond Track – BUSHWALKING
- Wildlife & Water – PADDLING
- Trails to Tides – BUSHWALKING, PADDLING

